

The image is a large, symmetrical, abstract graphic composed of the letters 'S' and 'Y' arranged in a grid-like pattern. The overall shape is a stylized 'Y' or a complex letterform. The top part is a wide horizontal bar made of 'S's, with 'Y's forming a central vertical column. The sides are also made of 'S's, with 'Y's forming a central vertical column. The bottom part is a wide horizontal bar made of 'S's, with 'Y's forming a central vertical column. The entire graphic is composed of these two letters, creating a complex, symmetrical pattern.

```
IIIIII  MM      MM  GGGGGGGG  DDDDDDDD  EEEEEEEEE  CCCCCCCC  000000  DDDDDDDD  EEEEEEEEE
IIIIII  MM      MM  GGGGGGGG  DDDDDDDD  EEEEEEEEE  CCCCCCCC  000000  DDDDDDDD  EEEEEEEEE
  II    MMMM  MMMM  GG          DD          EE          CC          00          DD          EE
  II    MMMM  MMMM  GG          DD          EE          CC          00          DD          EE
  II    MM  MM  GG          DD          EE          CC          00          DD          EE
  II    MM  MM  GG          DD          EE          CC          00          DD          EE
  II    MM  MM  GG          DD          EE          CC          00          DD          EE
  II    MM  MM  GG          DD          EE          CC          00          DD          EE
  II    MM  MM  GG          DD          EE          CC          00          DD          EE
  II    MM  MM  GG          DD          EE          CC          00          DD          EE
  II    MM  MM  GG          DD          EE          CC          00          DD          EE
IIIIII  MM      MM  GGGGGG  DDDDDDDD  EEEEEEEEE  CCCCCCCC  000000  DDDDDDDD  EEEEEEEEE
IIIIII  MM      MM  GGGGGG  DDDDDDDD  EEEEEEEEE  CCCCCCCC  000000  DDDDDDDD  EEEEEEEEE
```

....  
....  
....  
....

```
LL      IIIIII  SSSSSSSS
LL      IIIIII  SSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLLLL  IIIIII  SSSSSSSS
LLLLLLLLLL  IIIIII  SSSSSSSS
```

```
0001 0 XTITLE 'Get and Decode Image Header and Sections'
0002 0 MODULE IMG$DECODE (
0003 0     LANGUAGE (BLISS32),
0004 0     IDENT = 'V04-000'
0005 0 ) =
0006 1 BEGIN
0007 1
0008 1
0009 1 *****
0010 1 *
0011 1 *  COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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0028 1 *
0029 1 *****
0030 1
0031 1
0032 1
0033 1 ++
0034 1 FACILITY:      Exec, Shareable routines to decode image header and sections
0035 1
0036 1 ABSTRACT:
0037 1
0038 1     This module contains the routines to retrieve and decode
0039 1     an image header and the image section descriptors.
0040 1
0041 1 ENVIRONMENT:  VAX/VMS Operating System
0042 1
0043 1 AUTHOR:      Bob Grosso,      CREATION DATE: 16-Mar-1983
0044 1
0045 1 MODIFIED BY:
0046 1
0047 1     V03-010 MSH0051      Michael S. Harvey      20-May-1984
0048 1     Convert old format image name string to new format.
0049 1
0050 1     V03-009 MSH0043      Michael S. Harvey      8-May-1984
0051 1     When converting x-linker image headers into a modern
0052 1     form, update the image IDs correspondingly.
0053 1
0054 1     V03-008 MSH0041      Michael S. Harvey      2-May-1984
0055 1     Add some beef to the bounds checking code to ensure that
0056 1     only valid images are run. These checks filter obviously
0057 1     bad image headers and images with bad ISD lists.
```



```

58 0058 1
59 0059 1
60 0060 1
61 0061 1
62 0062 1
63 0063 1
64 0064 1
65 0065 1
66 0066 1
67 0067 1
68 0068 1
69 0069 1
70 0070 1
71 0071 1
72 0072 1
73 0073 1
74 0074 1
75 0075 1
76 0076 1
77 0077 1
78 0078 1
79 0079 1
80 0080 1
81 0081 1
82 0082 1
83 0083 1
84 0084 1
85 0085 1
86 0086 1
87 0087 1
88 0088 1

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V03-007 LJK0269      Lawrence J. Kenah      31-Mar-1984
Miscellaneous cleanup.
Do not perform consistence checks on TYPE 2 images. They are
not necessarily produced by the linker.
Make sure that a primitive length check is performed on the
IHD and ISD sizes before the buffer is copied.

V03-006 LJA0110      Laurie J. Anderson      6-Feb-1984
Change the error messages returned from the image decode
routines to be something more intelligent than "bad hdr".

V03-005 WMC0001      Wayne Cardoza          24-Jan-1984
Add support for cross-linker and V3 FT1 images.

V03-004 LJK0243      Lawrence J. Kenah      23-Aug-1983
Return IHDSQ_PRIVREQS of all privileges for old images,
ones that do not contain a SYSVER field.

V03-003 LJK0234      Lawrence J. Kenah      26-Jul-1983
Fix code that transforms old image header into latest
form of image header.

V03-002 LJK0229      Lawrence J. Kenah      12-Jul-1983
Treat the alias and offset as words. Treat the ISD
size as a signed word.

V03-001 LJK0223      Lawrence J. Kenah      6-Jul-1983
Make IHD and ISD sizes into words so that the comparisons
are made correctly.

```

```

: 90 0089 1 %SBTTL 'Definitions'
: 91 0090 1
: 92 0091 1
: 93 0092 1 INCLUDE FILES:
: 94 0093 1
: 95 0094 1
: 96 0095 1 LIBRARY 'SYSS$LIBRARY:LIB.L32'; ! Define system data structures
: 97 0096 1
: 98 0097 1 REQUIRE 'LIB$:IMGMSGDEF.R32'; ! Get status code definitions
: 99 0183 1
100 0184 1
101 0185 1 PSECT DECLARATIONS:
102 0186 1
103 0187 1
104 0188 1 PSECT
105 0189 1 CODE = YF$$$SYSIMGACT (WRITE),
106 0190 1 PLIT = YF$$$SYSIMGACT (WRITE, EXECUTE);
107 0191 1
108 0192 1
109 0193 1 LITERALS
110 0194 1
111 0195 1
112 0196 1 LITERAL
113 0197 1 TRUE = 1,
114 0198 1 FALSE = 0,
115 0199 1
116 0200 1 IMG$C_BLOCKSIZ = 512;
117 0201 1
118 0202 1
119 0203 1 EXTERNAL REFERENCES:
120 0204 1
121 0205 1
122 0206 1 EXTERNAL LITERAL
123 0207 1
124 0208 1 EX$C_SYSEFN : UNSIGNED (6); ! System event flag for QIO Wait read
125 0209 1
126 0210 1
127 0211 1 FORWARD ROUTINE REFERENCES
128 0212 1
129 0213 1
130 0214 1 FORWARD ROUTINE
131 0215 1 CONVERT_XLINK;
132 0216 1
133 0217 1
134 0218 1 Define VMS block structures
135 0219 1
136 0220 1 STRUCTURE
137 0221 1 BBLOCK [O, P, S, E; N] =
138 0222 1 [N]
139 0223 1 (BBLOCK + 0) <P, S, E>;
140 0224 1

```

```

142 0225 1 XSBTTL 'IMG$DECODE_IHD Get Image Header'
143 0226 1 GLOBAL ROUTINE IMG$DECODE_IHD
144 0227 1 ( CHAN, BLK_BUFADR, IHD_BUFADR, VBN_ADR, OFFSET_ADR, HDRVER_ADR, ALIAS_ADR ) =
145 0228 1
146 0229 1 ++
147 0230 1 FUNCTIONAL DESCRIPTION:
148 0231 1
149 0232 1 FORMAL PARAMETERS:
150 0233 1
151 0234 1 Chan Channel on which image file is open
152 0235 1 Blk_bufadr Address of buffer to contain 1st block of image
153 0236 1 Ihd_bufadr Address of buffer to contain decoded IHD
154 0237 1 VBN_adr Address of VBN to be set to 1
155 0238 1 Offset_adr Address of Offset in which to return offset to 1st ISD
156 0239 1
157 0240 1 IMPLICIT INPUTS:
158 0241 1 NONE
159 0242 1
160 0243 1 IMPLICIT OUTPUTS:
161 0244 1 NONE
162 0245 1
163 0246 1 ROUTINE VALUE:
164 0247 1 COMPLETION CODES:
165 0248 1 NONE
166 0249 1
167 0250 1 SIDE EFFECTS:
168 0251 1 NONE
169 0252 1
170 0253 1 --
171 0254 1
172 0255 2 BEGIN
173 0256 2
174 0257 2 LITERAL
175 0258 2 IHDMAXSIZ = IHD$C_LENGTH + ! Maximum length for fixed portion of header
176 0259 2 IHASC_LENGTH +
177 0260 2 IHSSC_LENGTH +
178 0261 2 IHISC_LENGTH +
179 0262 2 IHPSC_LENGTH +
180 0263 2 IHI_S_IMGNAM = 16; ! Length of image name string prior to VMS V4
181 0264 2
182 0265 2 LOCAL
183 0266 2 B_IHD : REF BBLOCK, ! Buffer IHD
184 0267 2 IRD : REF BBLOCK,
185 0268 2 IOSB : BBLOCK [8], ! Quadword IO status block
186 0269 2 HDR_INSERT,
187 0270 2 IHI_INSERT,
188 0271 2 OFF2 : WORD,
189 0272 2 SIZE,
190 0273 2 STATUS; ! Status
191 0274 2
192 0275 2 BIND
193 0276 2 V4_MAJORID = UPLIT (XASCII'02'), ! Major ID for VMS V4 images
194 0277 2 V4_MINORID = UPLIT (XASCII'05'), ! Minor ID for VMS V4 images
195 0278 2 HEADER_VERSION = HDRVER_ADR : WORD,
196 0279 2 LAST_WORD = ALIAS_ADR : SIGNED WORD,
197 0280 2 OFFSET = OFFSET_ADR : WORD,
198 0281 2 VBN = VBN_ADR;

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199 0282 2
200 0283 2 VBN = 1; ! Read from first block
201 0284 2 SIZE = IMG$C_BLOCKSIZ; ! Read one block
202 0285 2
203 0286 2
204 0287 2
205 0288 2 Read first block
206 0289 2
207 P 0290 2 STATUS = $QIOW (
208 P 0291 2 EFN = EX$C_SYSEFN, ! Event flag
209 P 0292 2 CHAN = .CHAN, ! Channel
210 P 0293 2 FUNC = IOS_READVBLK, ! Read a virtual block
211 P 0294 2 IOSB = IOSB, ! I/O status block
212 P 0295 2 P1 = .BLK_BUFADR, ! Buffer to read in to
213 P 0296 2 P2 = .SIZE, ! Number of bytes to read
214 P 0297 2 P3 = .VBN ! Virtual block number to read
215 0298 2 );
216 0299 2
217 0300 2 IF .STATUS
218 0301 2 THEN
219 0302 2 STATUS = .IOSB [0,0,16,0]; ! Pick up final status
220 0303 2 IF NOT .STATUS
221 0304 2 THEN
222 0305 2 RETURN .STATUS;
223 0306 2
224 0307 2 B_IHD = .BLK_BUFADR; ! Image header
225 0308 2 LAST_WORD = .B_IHD [IHD$W_ALIAS]; ! Contents of last word of header block
226 0309 2
227 0310 2
228 0311 2 ! Process the image based upon which type of image it is. Screen
229 0312 2 ! out obvious image pretenders.
230 0313 2
231 0314 2 CASE .LAST_WORD
232 0315 2 FROM IHD$C_MINCODE TO IHD$C_MAXCODE OF
233 0316 2 SET
234 0317 2
235 0318 2 [IHD$C_RSX, IHD$C_BPA, IHD$C_ALIAS] :
236 0319 2
237 0320 2 BEGIN
238 0321 2 CH$MOVE (IMG$C_BLOCKSIZ, .B_IHD, .IHD_BUFADR); ! Copy image header to buffer
239 0322 2 HEADER_VERSION = 0;
240 0323 2 RETURN $$$_NORMAL;
241 0324 2 END;
242 0325 2
243 0326 2 [IHD$C_NATIVE, IHD$C_CLI] :
244 0327 2
245 0328 2 BEGIN
246 0329 2 IF .B_IHD [IHD$W_MAJORID] EQL IHX$K_MAJORID ! If Cross Linker format
247 0330 2 THEN
248 0331 2 BEGIN
249 0332 2 HEADER_VERSION = IHD$C_GEN_XLNKR;
250 0333 2 STATUS = CONVERT_XLINK (.B_IHD_BUFADR, .IHD_BUFADR);
251 0334 2 OFFSET = .B_IHD [IHD$W_SIZE];
252 0335 2 RETURN .STATUS;
253 0336 2 END;
254 0337 2
255 0338 2 !

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256 0339 3      ! Check for a reasonable header record size and set of offsets.
257 0340 3      ! Simply verify that the offsets and the regions they point to
258 0341 3      ! fall within the image header record.
259 0342 3      !
260 0343 3      OFFSET = .B_IHD [IHD$W_SIZE];
261 0344 3      IF (.OFFSET-LSSU $BYTEOFFSET(IHD$L_LNKFLAGS))
262 0345 3      OR
263 0346 3      (.OFFSET GTRU IHDMAXSIZ)
264 0347 3      THEN
265 0348 3      RETURN IMG$_IMG_SIZ;
266 0349 3
267 0350 3      ! Verify range of activation data offset
268 0351 3
269 0352 3      OFF2 = .B_IHD [IHD$W_ACTIVOFF];
270 0353 3      IF (.OFF2-LSSU $BYTEOFFSET(IHD$L_LNKFLAGS))
271 0354 3      OR
272 0355 3      (.OFF2 + IHAS$C_LENGTH GTRU IHDMAXSIZ)
273 0356 3      THEN
274 0357 3      RETURN IMG$_BADOFFSET;
275 0358 3
276 0359 3      ! Verify range of debug and global symbol table offset
277 0360 3
278 0361 3      IF .B_IHD [IHD$W_SYMDBGOFF] NEQ 0
279 0362 3      THEN
280 0363 3      BEGIN
281 0364 3      OFF2 = .B_IHD [IHD$W_SYMDBGOFF];
282 0365 3      IF (.OFF2-LSSU $BYTEOFFSET(IHD$L_LNKFLAGS))
283 0366 3      OR
284 0367 3      (.OFF2 + IHSS$C_LENGTH GTRU IHDMAXSIZ)
285 0368 3      THEN
286 0369 3      RETURN IMG$_BADOFFSET;
287 0370 3      END;
288 0371 3
289 0372 3      ! Verify range of image ID data offset
290 0373 3
291 0374 3      OFF2 = .B_IHD [IHD$W_IMGIDOFF];
292 0375 3      IF (.OFF2-LSSU $BYTEOFFSET(IHD$L_LNKFLAGS))
293 0376 3      OR
294 0377 3      (.OFF2 + IHIS$C_LENGTH GTRU IHDMAXSIZ)
295 0378 3      THEN
296 0379 3      RETURN IMG$_BADOFFSET;
297 0380 3
298 0381 3      ! Verify range of patch data offset
299 0382 3
300 0383 3      IF .B_IHD [IHD$W_PATCHOFF] NEQ 0
301 0384 3      THEN
302 0385 3      BEGIN
303 0386 3      OFF2 = .B_IHD [IHD$W_PATCHOFF];
304 0387 3      IF (.OFF2-LSSU $BYTEOFFSET(IHD$L_LNKFLAGS))
305 0388 3      OR
306 0389 3      (.OFF2 + IHP$C_LENGTH GTRU IHDMAXSIZ)
307 0390 3      THEN
308 0391 3      RETURN IMG$_BADOFFSET;
309 0392 3      END;
310 0393 3
311 0394 3      !
312 0395 3      ! Copy image header to buffer

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313 0396      !
314 0397      CHSMOVE (.B_IHD [IHD$W_SIZE], .B_IHD, .IHD_BUFADR);
315 0398
316 0399      HDR_INSERT = 0;      ! Length by which header will be pried open
317 0400      HEADER_VERSION = IHD$C_GEN_FIXUP;      ! Default to most current
318 0401      IHD = .IHD_BUFADR;
319 0402
320 0403
321 0404      ! Calculate the degree by which the fixed portion of this header
322 0405      ! differs from the current format of the fixed part of an image header.
323 0406      ! Then, expand the fixed portion of the header by the required amount,
324 0407      ! thus converting it to the current format as if the image had been
325 0408      ! relinked.
326 0409
327 0410      IF $BYTEOFFSET (IHD$L_LNKFLAGS) GEQ .IHD [IHD$W_ACTIVOFF]
328 0411      THEN      ! Link flags were not present
329 0412      BEGIN      ! so insert a longword
330 0413      HDR_INSERT = 4;
331 0414      HEADER_VERSION = IHD$C_GEN_NATIVE;
332 0415      END;
333 0416
334 0417      IF $BYTEOFFSET (IHD$L_SYSVER) GEQ .IHD [IHD$W_ACTIVOFF]
335 0418      THEN      ! System version and Ident were not present
336 0419      BEGIN      ! so insert two blank longwords
337 0420
338 0421      BIND
339 0422      PRIVILEGE_MASK = IHD [IHD$Q_PRIVREQS] : VECTOR [2];
340 0423
341 0424      HDR_INSERT = .HDR_INSERT + 8;
342 0425      HEADER_VERSION = IHD$C_GEN_LNKFLG;
343 0426      PRIVILEGE_MASK [0] = -1;      ! Insure that image privilege mask
344 0427      PRIVILEGE_MASK [1] = -1;      ! indicates that all privileges are set
345 0428      END;
346 0429
347 0430      IF $BYTEOFFSET (IHD$L_IAPVA) GEQ .IHD [IHD$W_ACTIVOFF]
348 0431      THEN      ! Relative virtual address of fixup vector
349 0432      BEGIN      ! not present so insert a blank longword
350 0433      HDR_INSERT = .HDR_INSERT + 4;
351 0434      HEADER_VERSION = IHD$C_GEN_SYSVER;
352 0435      END;
353 0436
354 0437
355 0438      IF .HDR_INSERT NEQ 0
356 0439      THEN      ! Shift non-fixed portion of image
357 0440      BEGIN      ! to insert missing part of fixed section
358 0441
359 0442      CHSMOVE (
360 0443      (.IHD [IHD$W_SIZE] - .IHD [IHD$W_ACTIVOFF]),      ! Shift the portion beginning at the
361 0444      (.IHD + .IHD [IHD$W_ACTIVOFF]),      ! point located by the first offset
362 0445      (.IHD + .IHD [IHD$W_ACTIVOFF] + .HDR_INSERT));      ! by the amount to be inserted
363 0446
364 0447      CHSFILL (0, .HDR_INSERT,      ! Fill the space created for the insert
365 0448      .IHD + .IHD [IHD$W_ACTIVOFF]);
366 0449      END;
367 0450
368 0451      !
369 0452      ! Determine the extent that the image ident area differs in size from

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370 0453 3 ! the current format. Expand the image ident area by the required
371 0454 3 amount, thus converting to the current format without relinking.
372 0455 3
373 0456 3 IHI_INSERT = 0; ! Assume no conversion required
374 0457 4 IF (.IHD [IHD$W_MAJORID] LSSU .V4_MAJORID)
375 0458 3 OR
376 0459 4 (
377 0460 5 (.IHD [IHD$W_MAJORID] EQL .V4_MAJORID)
378 0461 4 AND
379 0462 5 (.IHD [IHD$W_MINORID] LSSU .V4_MINORID)
380 0463 4 )
381 0464 3 THEN
382 0465 3 !
383 0466 3 The image name string grew between VMS V3 and V4. Split the
384 0467 3 image ident area after the old image name string and expand
385 0468 3 the string to the current maximum size, zero filled.
386 0469 3
387 0470 4 BEGIN
388 0471 4 IHI_INSERT = IHI$S_IMGNAME - IHI_S_IMGNAME; ! Calculate size difference
389 0472 4 CH$MOVE (
390 0473 4 (.IHD [IHD$W_SIZE] - (.IHD [IHD$W_IMGIDOFF] + IHI_S_IMGNAME)),
391 0474 4 (.IHD + .IHD [IHD$W_IMGIDOFF] + IHI_S_IMGNAME),
392 0475 4 (.IHD + .IHD [IHD$W_IMGIDOFF] + IHI$S_IMGNAME));
393 0476 4 CH$FILL (0, .IHI_INSERT,
394 0477 4 (.IHD + .IHD [IHD$W_IMGIDOFF] + IHI_S_IMGNAME));
395 0478 3 END;
396 0479 3
397 0480 3 Correct all the offsets to compensate for the insertion(s). Note that two of
398 0481 3 the offsets locate optional parts of the image header and are only updated
399 0482 3 if the associated areas are present in the image (offsets are nonzero).
400 0483 3
401 0484 4 IF (.HDR_INSERT NEQ 0)
402 0485 3 OR
403 0486 4 (.IHI_INSERT NEQ 0)
404 0487 3 THEN
405 0488 4 BEGIN
406 0489 4 IHD [IHD$W_SIZE] = .IHD [IHD$W_SIZE] + .HDR_INSERT + .IHI_INSERT;
407 0490 4 IHD [IHD$W_ACTIVOFF] = .IHD [IHD$W_ACTIVOFF] + .HDR_INSERT;
408 0491 4 IHD [IHD$W_IMGIDOFF] = .IHD [IHD$W_IMGIDOFF] + .HDR_INSERT;
409 0492 4
410 0493 4 IF .IHD [IHD$W_SYMDBGOFF] NEQU 0
411 0494 4 THEN
412 0495 4 IHD [IHD$W_SYMDBGOFF] = .IHD [IHD$W_SYMDBGOFF] + .HDR_INSERT;
413 0496 4
414 0497 4 IF .IHD [IHD$W_PATCHOFF] NEQU 0
415 0498 4 THEN
416 0499 4 IHD [IHD$W_PATCHOFF] = .IHD [IHD$W_PATCHOFF] + .HDR_INSERT + .IHI_INSERT;
417 0500 4
418 0501 3 END;
419 0502 3
420 0503 3 RETURN SS$_NORMAL;
421 0504 3 END;
422 0505 3
423 0506 3 [INRANGE,OUTRANGE] :
424 0507 3
425 0508 3 RETURN IMG$_BADHDR; ! Unrecognizable or unsupported image type
426 0509 2

```



IMG\$DECODE  
V04-000

Get and Decode Image Header and Sections  
IMG\$DECODE\_IHD Get Image Header

16-Sep-1984 02:41:10 VAX-11 Bliss-32 V4.0-742  
14-Sep-1984 13:12:35 [SYS.SRC]IMG\$DECODE.B32;1

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: 427  
: 428  
: 429

0510 2 TES;  
0511 2  
0512 1 END;

! CASE of image types  
! IMG\$DECODE\_IHD routine

.TITLE IMG\$DECODE Get and Decode Image Header and Sections

.IDENT \V04-000\

.PSECT YF\$\$\$SYSIMGACT,2

00 00 32 30 00000 P.AAA: .ASCII \02\<0><0>  
00 00 35 30 00004 P.AAB: .ASCII \05\<0><0>

V4\_MAJORID= P.AAA  
V4\_MINORID= P.AAB  
.EXTRN EXE\$C\_SYSEFN, SYSSQIOW

07FC 00000

.ENTRY IMG\$DECODE\_IHD, Save R2,R3,R4,R5,R6,R7,R8,- R9,R10 0226

10 5E 08 C2 00002  
58 18 AC D0 00005  
BC 01 D0 00009  
50 0200 8F 3C 0000D

SUBL2 #8, SP 0278  
MOVL HDRVER\_ADR, R8 0283  
MOVL #1, @VBN\_ADR 0284  
MOVZWL #512, SIZE 0298  
CLRQ -(SP)  
CLRL -(SP)

7E 08 BC DD 00016  
50 10 DD 00019  
08 08 AC DD 0001B  
7E 20 7C 0001E  
AE 31 9F 00020  
31 DD 00023  
04 AC DD 00025

PUSHL @VBN\_ADR  
PUSHL SIZE  
PUSHL BLK\_BUFADR  
CLRQ -(SP)  
PUSHAB IOSB  
PUSHL #49  
PUSHL CHAN

00000000G 7E 00G 9A 00028  
00 0C FB 0002B  
57 50 D0 00032  
50 57 E9 00035  
57 6E 3C 00038

MOVZBL S^EXE\$C\_SYSEFN, -(SP)  
CALLS #12, SYSSQIOW  
MOVL R0, STATUS  
BLBC STATUS, 4\$ 0300  
MOVZWL IOSB, STATUS 0302  
BLBC STATUS, 4\$ 0303

0012 04 1C 56 08 AC D0 0003E  
0012 FFFF 8F 01FE C6 B0 00042  
0012 1C BC AF 00048  
001E 0004F 1\$:  
001E 00057

MOVL BLK\_BUFADR, B\_IHD 0307  
MOVW 510(B\_IHD), @ALIAS\_ADR 0308  
CASEW @ALIAS\_ADR, #1, #4 0328  
.WORD 3\$-1\$,-  
2\$-1\$,-  
2\$-1\$,-  
2\$-1\$,-  
3\$-1\$,-

50 084D8C84 8F D0 00059  
OC BC 66 0200 8F 28 00061 2\$:  
68 B4 00068

MOVL #139299972, R0 0508  
RET  
MOVW #512, (B\_IHD), @IHD\_BUFADR 0321  
CLRW (R8) 0322

3130 8F 0C 017A 31 0006A 3\$:  
A6 B1 0006D  
17 12 00073

BRW 19\$ 0328  
CMPW 12(B\_IHD), #12592 0329  
BNEQ 5\$

68 01 B0 00075  
7E 08 AC 7D 00078  
0000V CF 02 FB 0007C

MOVW #1, (R8) 0332  
MOVQ BLK\_BUFADR, -(SP) 0333  
CALLS #2, CONVERT\_XLINK



OC BC

				68	03	B0	00140	MOVW	#3, (R8)	0425
				60	01	CE	00143	MNEGL	#1, (R0)	0426
		04		A0	01	CE	00146	MNEGL	#1, 4(R0)	0427
				50	02	A6	0014A	MOVZWL	2(IHD), R0	0430
				2C	50	B1	0014E	CMPW	R0, #4	
				59	06	1A	00151	BGTRU	13\$	
				68	04	C0	00153	ADDL2	#4, HDR_INSERT	0433
					04	B0	00156	MOVW	#4, (R8)	0434
					5A	D4	00159	CLRL	R10	0438
					59	D5	0015B	TSTL	HDR_INSERT	
					17	13	0015D	BEQL	14\$	
					5A	D6	0015F	INCL	R10	
				51	66	3C	00161	MOVZWL	(IHD), R1	0443
				51	50	C2	00164	SUBL2	R0, R1	
		57		56	50	C1	00167	ADDL3	R0, IHD, R7	0444
		6947		67	51	28	0016B	MOVC3	R1, (R7), (HDR_INSERT)[R7]	0445
		00		6E	00	2C	00170	MOVC5	#0, (SP), #0, HDR_INSERT, (R7)	0448
					67		00175			
					58	D4	00176	CLRL	IHI_INSERT	0456
FE78	CF	0C	A6	10	00	ED	00178	CMPZV	#0, #16, 12(IHD), V4_MAJORID	0457
					14	1F	00180	BLSSU	15\$	
FE6E	CF	0C	A6	10	00	ED	00182	CMPZV	#0, #16, 12(IHD), V4_MAJORID	0460
					2B	12	0018A	BNEQ	16\$	
FE68	CF	0E	A6	10	00	ED	0018C	CMPZV	#0, #16, 14(IHD), V4_MINORID	0462
					21	1E	00194	BGEQU	16\$	
				58	18	D0	00196	MOVL	#24, IHI_INSERT	0471
				50	06	A6	00199	MOVZWL	6(IHD), R0	0473
				51	66	3C	0019D	MOVZWL	(IHD), R1	
				51	5C	C2	001A0	SUBL2	R0, R1	
				51	10	C2	001A3	SUBL2	#16, R1	
		57		56	50	C1	001A6	ADDL3	R0, IHD, R7	0474
		A7		A7	51	28	001AA	MOVC3	R1, 16(R7), 40(R7)	0475
58	28	00		6E	00	2C	001B0	MOVC5	#0, (SP), #0, IHI_INSERT, 16(R7)	0477
					A7		001B5			
				04	5A	E8	001B7	BLBS	R10, 17\$	0484
					58	D5	001BA	TSTL	IHI_INSERT	0486
					29	13	001BC	BEQL	19\$	
				50	66	3C	001BE	MOVZWL	(IHD), R0	0489
				50	59	C0	001C1	ADDL2	HDR_INSERT, R0	
		66		50	58	A1	001C4	ADDW3	IHI_INSERT, R0, (IHD)	
			02	A6	59	A0	001C8	ADDW2	HDR_INSERT, 2(IHD)	0490
			06	A6	59	A0	001CC	ADDW2	HDR_INSERT, 6(IHD)	0491
					A6	B5	001D0	TSTW	4(IHD)	0493
				04	04	13	001D3	BEQL	18\$	
				50	59	A0	001D5	ADDW2	HDR_INSERT, 4(IHD)	0495
					A6	3C	001D9	MOVZWL	8(IHD), R0	0497
					08	13	001DD	BEQL	19\$	
		08	A6	50	59	C0	001DF	ADDL2	HDR_INSERT, R0	0499
				50	58	A1	001E2	ADDW3	IHI_INSERT, R0, 8(IHD)	
				50	01	D0	001E7	MOVL	#1, R0	0503
					04		001EA	RET		0512

; Routine Size: 491 bytes, Routine Base: YF\$\$SYSIMGACT + 0008

; 430 0513 1

```

0514 1 %SBTTL 'IMG$GET NEXT ISD Get Image Section Descriptor'
0515 1 GLOBAL ROUTINE IMG$GET_NEXT_ISD
0516 1 ( CHAN, BLK_BUFADR, IHD_BUFADR, VBN_ADR, OFFSET_ADR, ISD_BUFADR, HEADER_VERSION ) =
0517 1
0518 1 ++
0519 1 FUNCTIONAL DESCRIPTION:
0520 1
0521 1 FORMAL PARAMETERS:
0522 1
0523 1 Chan          Channel on which image file is open
0524 1 Blk_bufadr     Address of buffer which contains block of image header
0525 1 Ihd_bufadr     Address of buffer containing decoded IHD
0526 1 Vbn_adr        Address of VBN in blk_bufadr
0527 1 Offset_adr     Address of Offset to ISD
0528 1 ISD_bufadr     Address of buffer to contain decoded ISD
0529 1
0530 1 IMPLICIT INPUTS:
0531 1 NONE
0532 1
0533 1 IMPLICIT OUTPUTS:
0534 1 NONE
0535 1
0536 1 ROUTINE VALUE:
0537 1 COMPLETION CODES:
0538 1 NONE
0539 1
0540 1 SIDE EFFECTS:
0541 1 NONE
0542 1
0543 1 --
0544 1
0545 2 BEGIN
0546 2 LOCAL
0547 2 IOSB          : BBLOCK [8],      ! Quadword IO status block
0548 2 B_ISD         : REF BBLOCK,      ! ISD is header block buffer
0549 2 ISD           : REF BBLOCK,
0550 2 ISD_SIZ       : SIGNED WORD,
0551 2 SIZE,
0552 2 STATUS;       ! Status
0553 2
0554 2 BIND
0555 2 IHD = .IHD_BUFADR      : BBLOCK,
0556 2 OFFSET = .OFFSET_ADR  : WORD,
0557 2 VBN = .VBN_ADR;
0558 2
0559 2
0560 2 Validate that offset and VBN are reasonable
0561 2
0562 2 IF .OFFSET GEQU
0563 2 (IF .VBN EQL 1
0564 2 THEN IMG$C_BLOCKSIZ - 2
0565 2 ELSE IMG$C_BLOCKSIZ)
0566 2 THEN
0567 2 RETURN IMG$_ISD_OFF;
0568 2
0569 2 IF .VBN GTR .IHD [IHD$B_HDRBLKCNT]
0570 2 THEN

```



```

489 0571 2 RETURN IMG$_ISD_VBN;
490 0572
491 0573
492 0574 Get next ISD
493 0575
494 0576 B_ISD = .BLK_BUFADR + .OFFSET;
495 0577 ISD_SIZ = .B_ISD [ISD_W_SIZE];
496 0578
497 0579
498 0580 See whether offset points off the block and we need to read the next block
499 0581
500 0582 IF .ISD_SIZ EQL -1
501 0583 THEN ! Read next block
502 0584 BEGIN
503 0585 VBN = .VBN + 1; ! Increment VBN
504 0586 OFFSET = 0;
505 0587 SIZE = IMG$_BLOCKSIZE;
506 0588
507 0589 STATUS = $QIOW
508 0590 (
509 0591 EFN = EX$C_SYSEFN, ! Event flag
510 0592 CHAN = .CHAN, ! Channel
511 0593 FUNC = IOS_READVBLK, ! Read a virtual block
512 0594 IOSB = IOSB, ! I/O status block
513 0595 P1 = .BLK_BUFADR, ! Buffer to read in to
514 0596 P2 = .SIZE, ! Number of bytes to read
515 0597 P3 = .VBN, ! Virtual block number to read
516 0598 );
517 0599
518 0600 IF .STATUS
519 0601 THEN
520 0602 STATUS = .IOSB [0,0,16,0]; ! Pick up final status
521 0603 IF NOT .STATUS
522 0604 THEN
523 0605 RETURN .STATUS;
524 0606
525 0607 B_ISD = .BLK_BUFADR;
526 0608 ISD_SIZ = .B_ISD [ISD_W_SIZE];
527 0609
528 0610 IF .ISD_SIZ EQL -1 ! Trap consecutive 'wrap' ISDs
529 0611 THEN
530 0612 RETURN IMG$_INCONISD;
531 0613
532 0614 END;
533 0615
534 0616
535 0617 See whether there are any ISDs left
536 0618
537 0619 IF .ISD_SIZ EQL 0
538 0620 THEN ! No more ISDs left
539 0621 RETURN IMG$_ENDOFHDR;
540 0622
541 0623
542 0624 Validate that the ISD size is reasonable
543 0625
544 0626 IF (.ISD_SIZ LSS ISD$_LENDZRO)
545 0627 OR

```

```

546 0628 (.ISD_SIZ GTR ISD$C_MAXLENGLBL)
547 0629 THEN
548 0630 RETURN IMG$ _ISD_SIZ;
549 0631
550 0632
551 0633 Make sure that ISD doesn't attempt to wrap around to the next block
552 0634
553 0635 IF (.OFFSET + .ISD_SIZ) GTRU
554 0636 (IF .VBN EQL 1
555 0637 THEN IMG$C_BLOCKSIZ - 2
556 0638 ELSE IMG$C_BLOCKSIZ)
557 0639 THEN
558 0640 RETURN IMG$ _INCONISD;
559 0641
560 0642 ISD = .ISD_BUFADR;
561 0643 CH$MOVE (.ISD_SIZ, .B_ISD, .ISD); ! Copy from block to ISD buffer
562 0644 OFFSET = .OFFSET + .ISD_SIZ;
563 0645
564 0646
565 0647 Don't use page fault cluster size for cross-linker images
566 0648
567 0649 IF .HEADER_VERSION EQL IHD$C_GEN_XLNKR
568 0650 THEN
569 0651 ISD [ISD$B_PFC] = 0;
570 0652
571 0653
572 0654 Some V3 images use IHD$C_IAFVA to identify the fixup vectors
573 0655
574 0656 IF .HEADER_VERSION EQL IHD$C_GEN_FIXUP
575 0657 THEN
576 0658 IF (.ISD [ISD$V_VPN] * 512) EQL .IHD [IHD$C_IAFVA]
577 0659 AND
578 0660 .ISD [ISD$V_VPN] NEQ 0
579 0661 THEN
580 0662 ISD [ISD$V_FIXUPVEC] = 1;
581 0663
582 0664 RETURN SS$ _NORMAL;
583 0665 1 END; ! IMG$GET_NEXT_ISD routine

```

			03FC 00000	.ENTRY	IMG\$GET_NEXT_ISD, Save R2,R3,R4,R5,R6,R7,-	0515
					R8,R9	
5E		08	C2 00002	SUBL2	#8, SP	
59	0C	AC	D0 00005	MOVL	IHD_BUFADR, R9	0555
58	14	AC	D0 00009	MOVL	OFFSET_ADR, R8	0556
52	10	AC	D0 0000D	MOVL	VBN_ADR, R2	0557
01		62	D1 00011	CMPL	(R2), #1	0563
		07	12 00014	BNEQ	1\$	
50	01FE	8F	3C 00016	MOVZWL	#510, R0	0564
		05	11 00018	BRB	2\$	
50	0200	8F	3C 0001D	MOVZWL	#512, R0	0563
10		00	ED 00022	CMPZV	#0, #16, (R8), R0	
		08	1F 00027	BLSSU	3\$	
50	084D8CB4	8F	D0 00029	MOVL	#139300020, R0	0567

62	10	A9	08	00	04 00C30	RET			
			08	08	ED 00031	3\$: CMPZV	#0, #8, 16(R9), (R2)		0569
			50	08	18 00037	BGEQ	4\$		
				8F	D0 00039	MOVL	#139300028, R0		0571
			53	04	00040	RET			
			53	68	3C 00041	4\$: MOVZWL	(R8), B_ISD		0576
			53	AC	C0 00044	ADDL2	BLK BUFADR, B_ISD		
			57	63	B0 00048	MOVW	(B_ISD), ISD_SIZ		0577
		FFFF	8F	57	B1 00048	CMPW	ISD_SIZ, #-1-SIZ		0582
				40	12 00050	BNEQ	7\$		
				62	D6 00052	INCL	(R2)		0585
				68	B4 00054	CLRW	(R8)		0586
			50	8F	3C 00056	MOVZWL	#512, SIZE		0587
				7E	7C 00058	CLRW	-(SP)		0598
				7E	D4 0005D	CLRL	-(SP)		
				62	DD 0005F	PUSHL	(R2)		
				50	DD 00061	PUSHL	SIZE		
				08	AC	DD 00063	PUSHL	BLK BUFADR	
				7E	7C 00066	CLRW	-(SP)		
				20	AE	9F 00068	PUSHAB	IOSB	
				31	DD 0006B	PUSHL	#49		
				04	AC	DD 0006D	PUSHL	CHAN	
			7E	00G	9A 00070	MOVZBL	S^EXESC SYSEFN, -(SP)		
		00000000G	00	0C	FB 00073	CALLS	#12, SYSSQIDW		
			03	50	E9 0007A	BLBC	STATUS, 5\$		0600
			50	6E	3C 0007D	MOVZWL	IOSB, STATUS		0602
			01	50	E8 00080	BLBS	STATUS, 6\$		0603
					04 00083	RET			
			53	08	AC	D0 00084	6\$: MOVL	BLK BUFADR, B_ISD	0607
			57	63	B0 00088	MOVW	(B_ISD), ISD_SIZ		0608
		FFFF	8F	57	B1 0008B	CMPW	ISD_SIZ, #-1-SIZ		0610
				3F	13 00090	BEQL	13\$		
				57	B5 00092	7\$: TSTW	ISD_SIZ		0619
				08	12 00094	BNEQ	8\$		
			50	8F	D0 00096	MOVL	#139298368, R0		0621
				04	0009D	RET			
			0C	57	B1 0009E	8\$: CMPW	ISD_SIZ, #12		0626
				07	19 000A1	BLSS	9\$		
		0040	8F	57	B1 000A3	CMPW	ISD_SIZ, #64		0628
				08	15 000A8	BLEQ	10\$		
			50	8F	D0 000AA	9\$: MOVL	#139300036, R0		0630
				04	000B1	RET			
			51	68	3C 000B2	10\$: MOVZWL	(R8), R1		0635
			50	57	32 000B5	CVTW	ISD_SIZ, R0		
			51	50	C0 000B8	ADDL2	R0, -R1		
			01	62	D1 000BB	CMP	(R2), #1		0636
				07	12 000BE	BNEQ	11\$		
			50	8F	3C 000C0	MOVZWL	#510, R0		0637
				05	11 000C5	BRB	12\$		
			50	8F	3C 000C7	11\$: MOVZWL	#512, R0		0636
			50	51	D1 000CC	12\$: CMPL	R1, R0		
				08	1B 000CF	BLEQU	14\$		
			50	8F	D0 000D1	13\$: MOVL	#139300012, R0		0640
				04	000D8	RET			
			56	18	AC	D0 000D9	14\$: MOVL	ISD_BUFADR, ISD	0642
		66	63	57	28 000DD	MOVW	ISD_SIZ, (B_ISD), (ISD)		0643
			68	57	A0 000E1	ADDW2	ISD_SIZ, (R8)		0644



IMG\$DECODE  
V04-000

Get and Decode Image Header and Sections  
IMG\$GET\_NEXT\_ISD Get Image Section Descriptor

J 4  
16-Sep-1984 02:41:10  
14-Sep-1984 13:12:35

VAX-11 Bliss-32 V4.0-742  
[SYS.SRC]IMG\$DECODE.B32;1

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(4)

			01	1C	AC	D1	000E4		CMPL	HEADER_VERSION, #1	..	0649
					03	12	000E8		BNEQ	15\$	..	
				07	A6	94	000EA		CLRB	7(1SD)	..	0651
			05	1C	AC	D1	000ED	15\$:	CMPL	HEADER_VERSION, #5	..	0656
					1C	12	000F1		BNEQ	16\$	..	
50	04	A6	15		00	EF	000F3		EXTZV	#0, #21, 4(1SD), R0	..	0658
		50	50		09	78	000F9		ASHL	#9, R0, R0	..	
			2C	A9	50	D1	000FD		CMPL	R0, 44(R9)	..	
					0C	12	00101		BNEQ	16\$	..	
00	04	A6	15		00	ED	00103		CMPZV	#0, #21, 4(1SD), #0	..	0660
					04	13	00109		BEQL	16\$	..	
			09	A6	04	88	0010B		BISB2	#4, 9(1SD)	..	0662
				50	01	D0	0010F	16\$:	MOVL	#1, R0	..	0664
					04	00	112		RET		..	0665

; Routine Size: 275 bytes, Routine Base: YF\$\$\$SYSIMGACT + 01F3

; 584 0666 1

IMG\$  
V04-

```

586 0667 1 XSBTTL 'CONVERT_XLINK Convert a cross-linker image header to standard format'
587 0668 1 ROUTINE CONVERT_XLINK
588 0669 1 ( BLK_BUFADR : REF $BBLOCK,
589 0670 1 IHD : REF $BBLOCK ) =
590 0671 1
591 0672 1 ++
592 0673 1 FUNCTIONAL DESCRIPTION:
593 0674 1 An image header produced by the cross-linker is converted to the
594 0675 1 standard format.
595 0676 1
596 0677 1 FORMAL PARAMETERS:
597 0678 1
598 0679 1 Blk_bufadr Address of buffer which contains first block of image header
599 0680 1 Ihd Address of buffer to contain decoded IHD
600 0681 1
601 0682 1 IMPLICIT INPUTS:
602 0683 1 NONE
603 0684 1
604 0685 1 IMPLICIT OUTPUTS:
605 0686 1 NONE
606 0687 1
607 0688 1 ROUTINE VALUE:
608 0689 1 COMPLETION CODES:
609 0690 1 NONE
610 0691 1
611 0692 1 SIDE EFFECTS:
612 0693 1 NONE
613 0694 1
614 0695 1 --
615 0696 1
616 0697 2 BEGIN
617 0698 2
618 0699 2 BIND
619 0700 2 PRIV_MASK = IHD [IHD$Q PRIVREQS] : VECTOR [2],
620 0701 2 IHD_ACT_ADR = .IHD + IHD$K_LENGTH : VECTOR [3],
621 0702 2 IHX_ACT_ADR = BLK_BUFADR [IHX$Q_STARTADR] : VECTOR [2],
622 0703 2 IHS = .IHD + IHD$K_LENGTH + IHASK_LENGTH : $BBLOCK;
623 0704 2
624 0705 2 Zero the one page buffer which will contain decoded IHD
625 0706 2
626 0707 2 CH$FILL (0, 512, .IHD);
627 0708 2
628 0709 2 Fill in offsets and directly transportable fields
629 0710 2
630 0711 2 IHD [IHD$W_ACTIVOFF] = IHD$K_LENGTH;
631 0712 2 IHD [IHD$W_SIZE] = IHD$K_LENGTH + IHASK_LENGTH + IHSSK_LENGTH;
632 0713 2 IHD [IHD$B_HDRBLKCNT] = .BLK_BUFADR [IHX$B_HDRBLKCNT];
633 0714 2
634 0715 2 Convert image ID fields
635 0716 2
636 0717 2 IHD [IHD$W_MAJORID] = IHD$K_MAJORID;
637 0718 2 IHD [IHD$W_MINORID] = IHD$K_MINORID;
638 0719 2
639 0720 2 Assume all privileges
640 0721 2
641 0722 2 PRIV_MASK [0] = -1;
642 0723 2 PRIV_MASK [1] = -1;

```

```

0724 2 |
0725 2 | Add image activation data
0726 2 |
0727 2 | IHD_ACT_ADR [0] = .IHX_ACT_ADR [0];
0728 2 | IHD_ACT_ADR [1] = .IHX_ACT_ADR [1];
0729 2 |
0730 2 | Check for DEBUG data
0731 2 |
0732 2 | IF .BLK_BUFADR [IHXS$MINORID] GEQ IHXS$MINORID1
0733 2 | THEN
0734 2 | BEGIN
0735 2 | IHD [IHD$W_SYMDBGOFF] = IHD$K_LENGTH + IHAS$K_LENGTH;
0736 2 | IHD_ACT_ADR [2] = .BLK_BUFADR [IHXS$L_TFRADR3];
0737 2 | IHS [IHSS$L_DSTVBN] = .BLK_BUFADR [IHXS$L_DSTVBN] ;
0738 2 | IHS [IHSS$L_GSTVBN] = .BLK_BUFADR [IHXS$L_GSTVBN] ;
0739 2 | IHS [IHSS$W_DSTBLKS] = .BLK_BUFADR [IHXS$W_DSTBLKS] ;
0740 2 | IHS [IHSS$W_GSTRECS] = .BLK_BUFADR [IHXS$W_GSTRECS] ;
0741 2 | END;
0742 2 |
0743 2 | RETURN SSS$NORMAL;
0744 1 | END;

```

## OFFC 00000 CONVERT\_XLINK:

[illegible]

; Routine Size: 95 bytes, Routine Base: YF\$\$\$SYSINGACT + 0306



: 665  
: 666

0745 1 END  
0746 0 ELUDOM

!End of module IMGDECODE

:  
:  
:  
:  
:

PSECT SUMMARY		
Name	Bytes	Attributes
YF\$\$\$SYSIMGACT	869	NOVEC, WRT, RD , EXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2)

:  
:  
:  
:  
:

Library Statistics					
File	-----		Symbols		Processing
	Total	Loaded	Percent	Pages Mapped	
_\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	63	0	1000	00:01.8

:  
:  
:

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LISS:IMGDECODE/OBJ=OBJ\$:IMGDECODE MSRC\$:IMGDECODE/UPDATE=(ENH\$:IMGDECODE)

: Size: 861 code + 8 data bytes  
: Run Time: 00:19.1  
: Elapsed Time: 00:22.0  
: Lines/CPU Min: 2348  
: Lexemes/CPU-Min: 16064  
: Memory Used: 205 pages  
: Compilation Complete



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